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4

COVER A

TM

SONIC

THE HEDGEHOG

BAD GUYS



FLYNN • LAWRENCE • ITO

GO
SEGA

SONIC™

THE HEDGEHOG

BAD GUYS

STORY IAN FLYNN ART JACK LAWRENCE

COLORS LEONARDO ITO LETTERS SHAWN LEE

ASSISTANT EDITOR RILEY FARMER EDITOR DAVID MARIOTTE



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DR. STARLINE

Threat Level: 7/10
Disgraced Dr. Eggman protégé.



ZAVOK

Threat Level: 10/10
Plan to take over the world ruined, in part, by Eggman.



MIMIC

Threat Level: 8/10
Failed mercenary on the run.




ROUGH

Threat Level: 3/10
Occasional Eggman lackey, just along for the ride.



TUMBLE

Threat Level: 3/10
Occasional Eggman lackey, in it for the weapons.

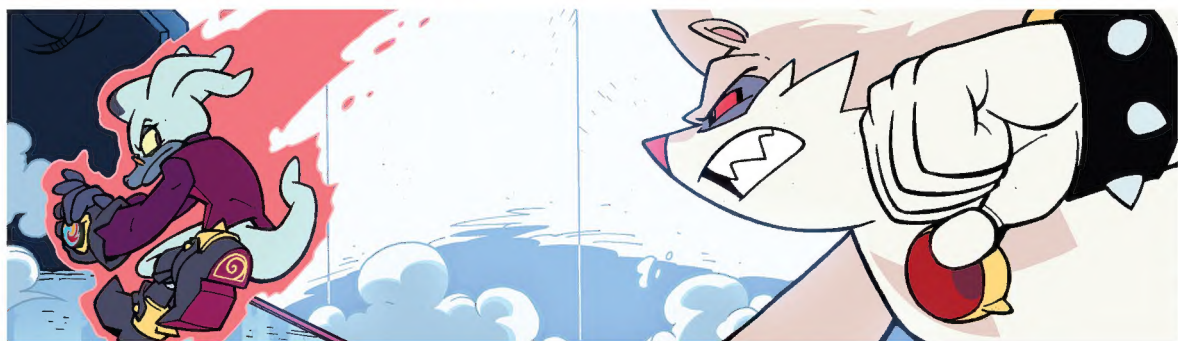


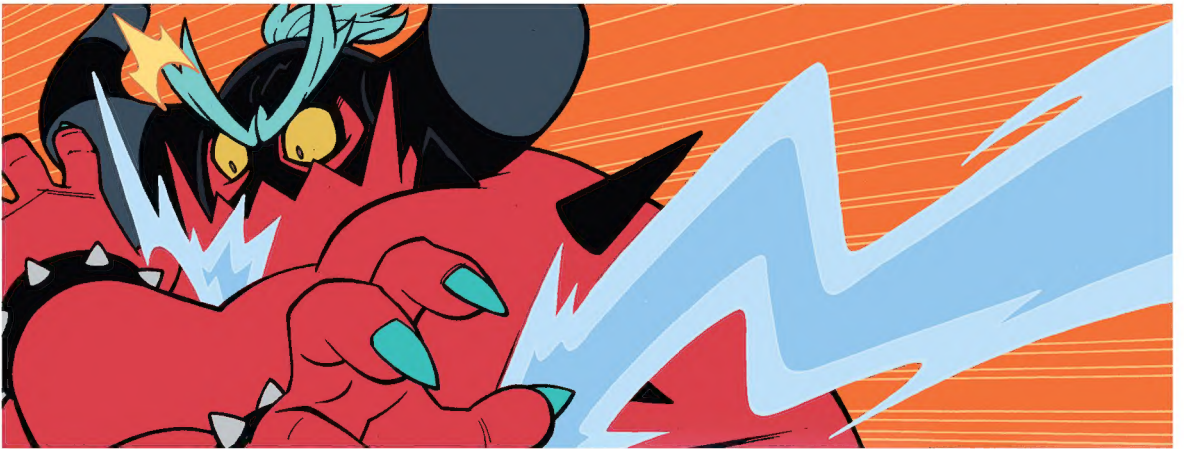
DID
YOU **REALLY**
THINK YOU COULD
BETRAY US
SO EASILY,
DOCTOR?

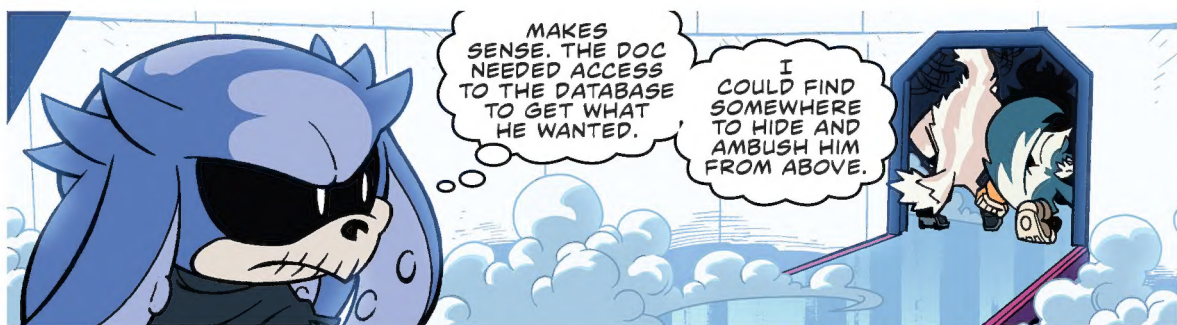
WE HAVE
EVERYTHING
WE WANT
NOW...

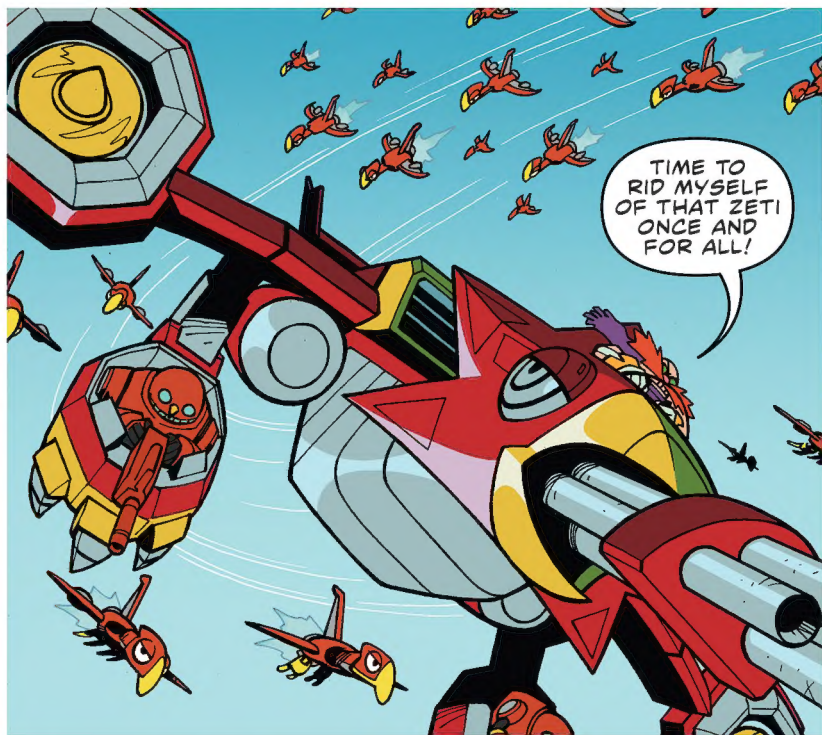
...EXCEPT
YOUR
HIDE!

DR. EGGMAN'S
EGGNET HUB.

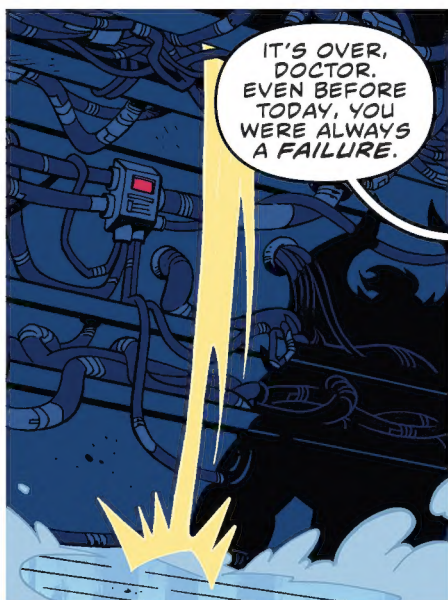


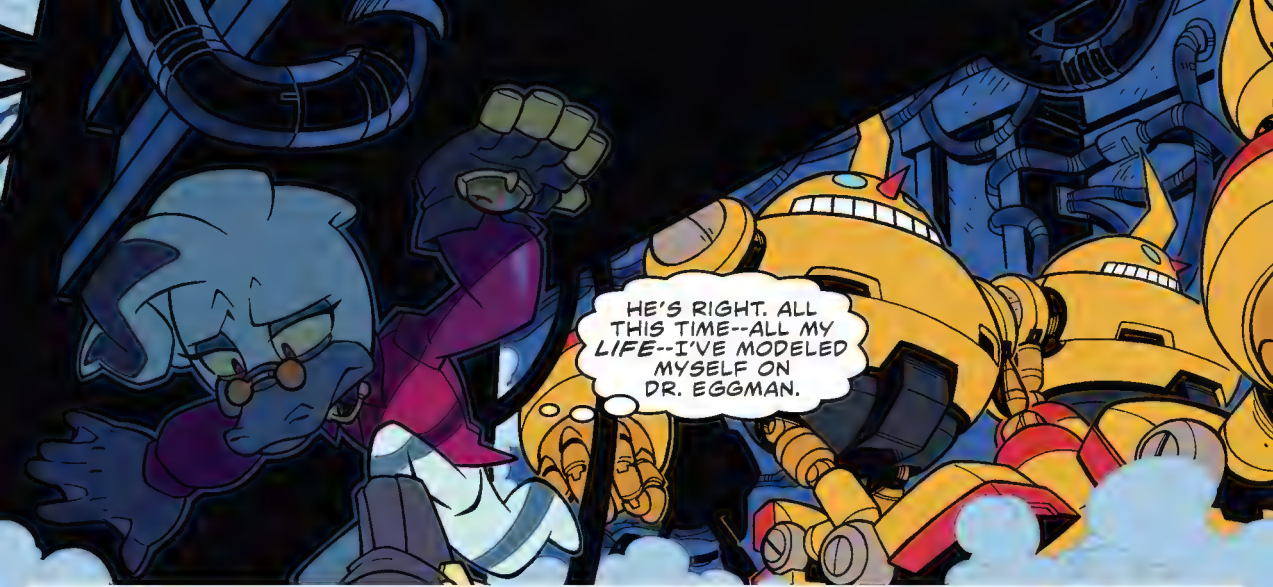












HE'S RIGHT. ALL THIS TIME--ALL MY LIFE--I'VE MODELED MYSELF ON DR. EGGMAN.

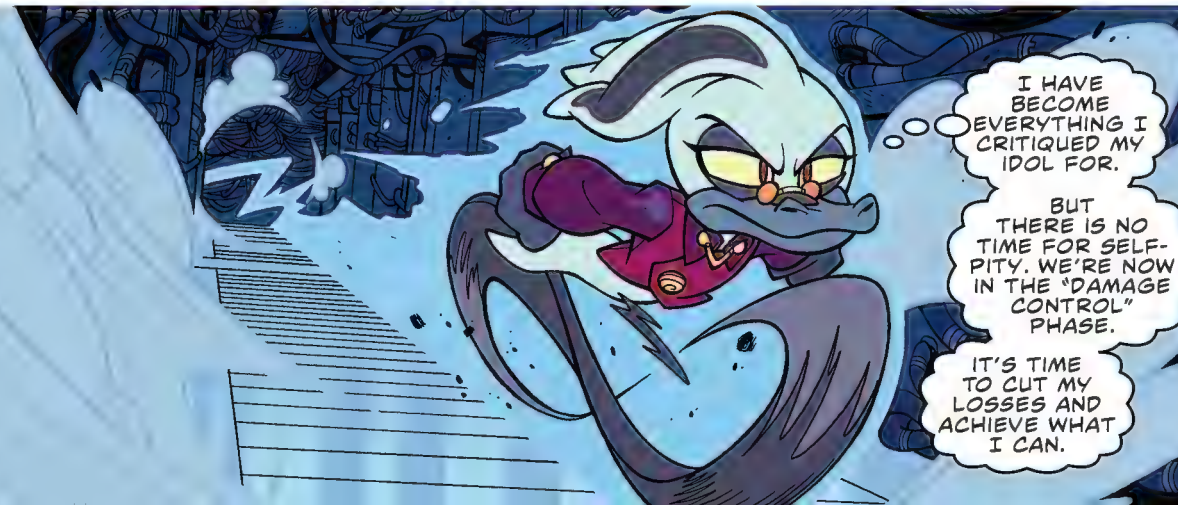


I'VE LET HIS WAYS INFLUENCE MY OWN. EVEN IF I TRY TO PLAN AROUND HIS SHORT-COMINGS, MY METHODOLOGY IS INHERENTLY FLAWED.



I LET MY VENDETTA AGAINST ZAVOK BLIND ME JUST AS THE DOCTOR IS DISTRACTED BY SONIC.

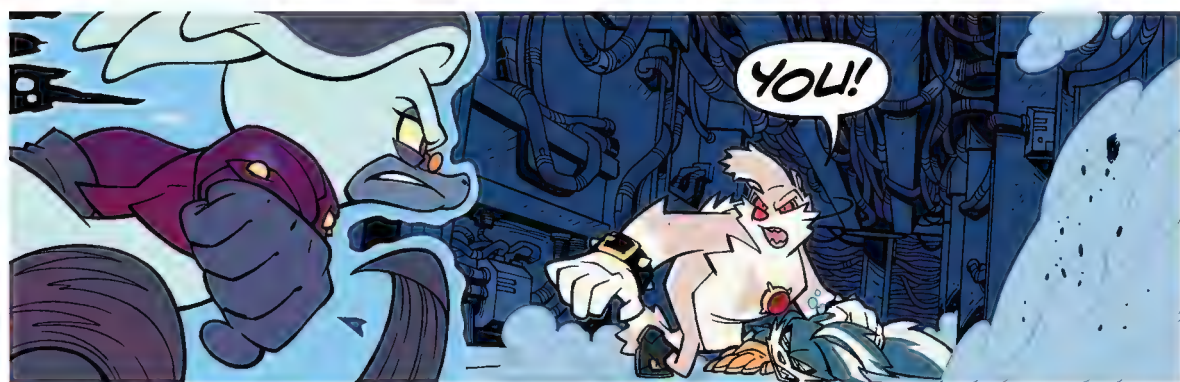
I WAS TOO QUICK TO DISCARD MY ASSETS, JUST AS HE BRASHLY HAD ME CAST ASIDE.



I HAVE BECOME EVERYTHING I CRITIQUED MY IDOL FOR.

BUT THERE IS NO TIME FOR SELF-PITY. WE'RE NOW IN THE "DAMAGE CONTROL" PHASE.

IT'S TIME TO CUT MY LOSSES AND ACHIEVE WHAT I CAN.





I HEARD ZAVOK TELL MIMIC TO GUARD THIS ROOM. SO WHERE IS HE?



BLAST IT ALL... HOW DO YOU SPOT A MASTER OF DISGUISE BEFORE HE AMBUSHES YOU...



...OR TURNS YOUR OWN PLAN AGAINST YOU?! EGGMAN WILL BE HERE ANY MINUTE!



DELETE EGG BASE SIGMA FROM THE REGISTRY! CONVERT ITS DEFENSES TO SERVE ME! ERASE ALL CHANGE LOGS!



"AND GET OUT OF HERE BEFORE EGGMAN ARRIVES!"



MIMIC!
SEARCH FOR
STARLINE ON
THE SECURITY
FEED.

MIMIC?
MIMIC?!



WHY AM I NOT
SURPRISED?

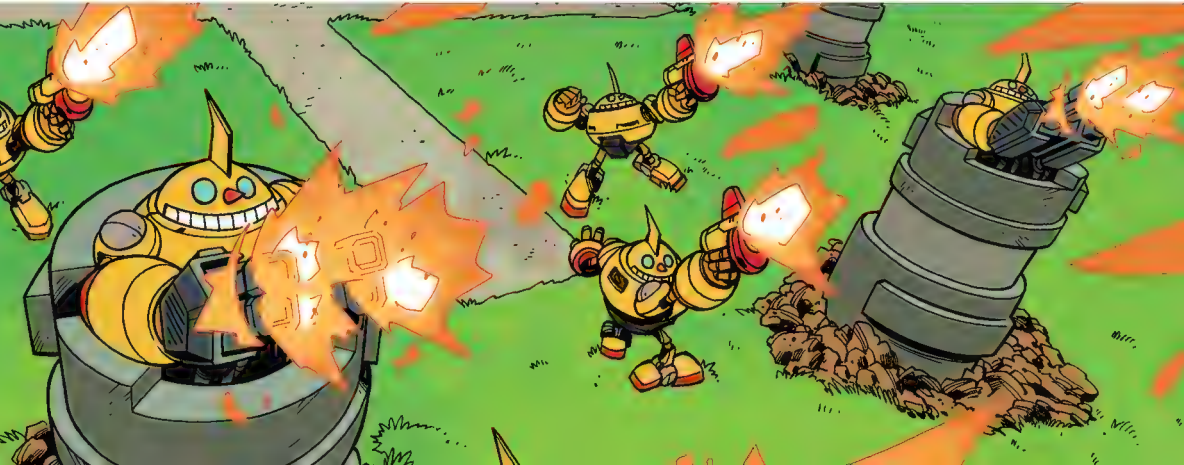
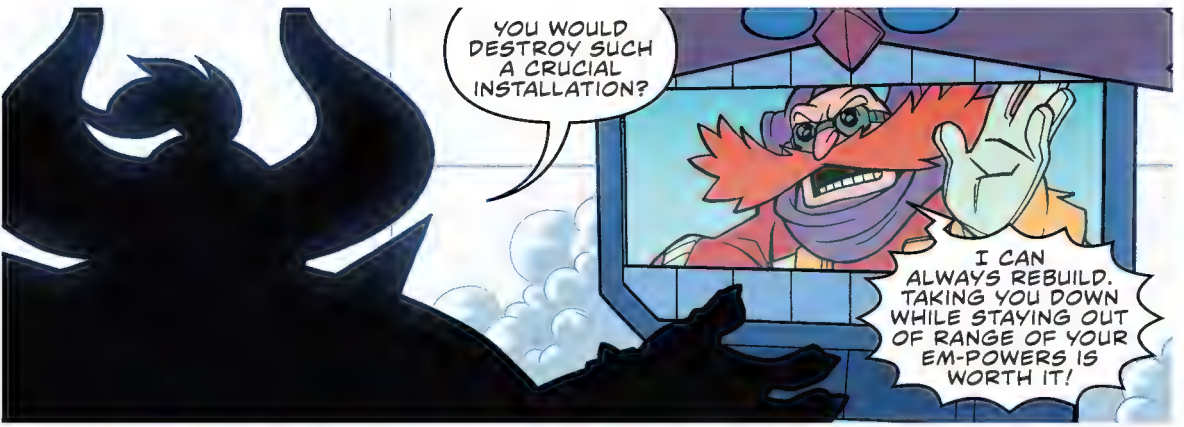
NO MATTER.
I WILL USE THE
MACHINE TO FIND
LEADS ON MY
DEADLY SIX. WE
WILL RALLY
AND...

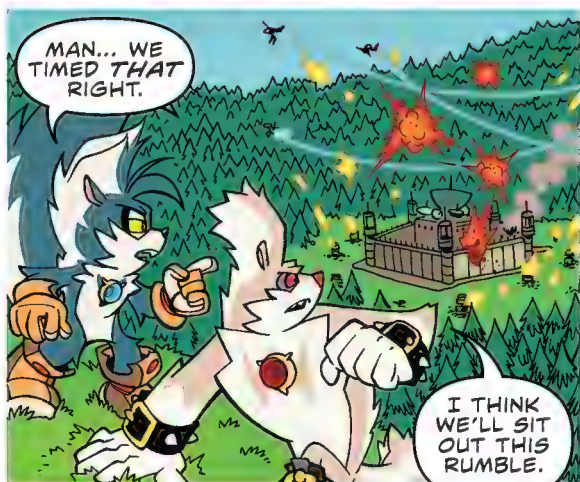


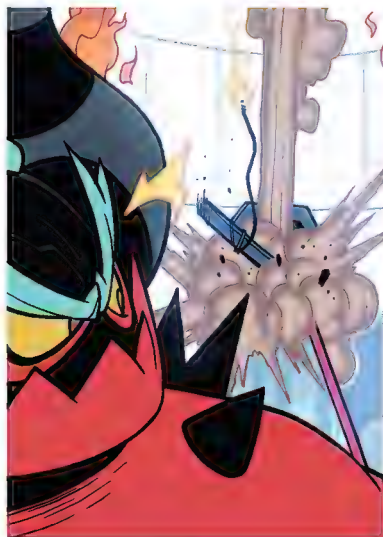
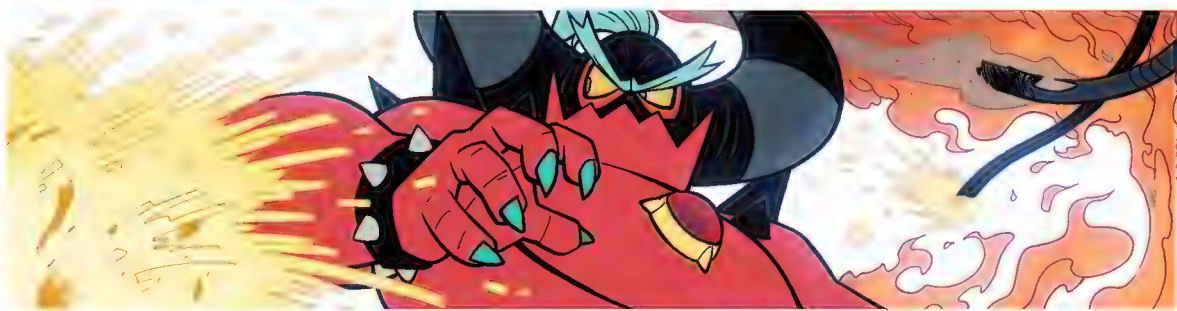
WHO DID THIS?
STARLINE? MIMIC?
DOES IT MATTER AT
THIS POINT?

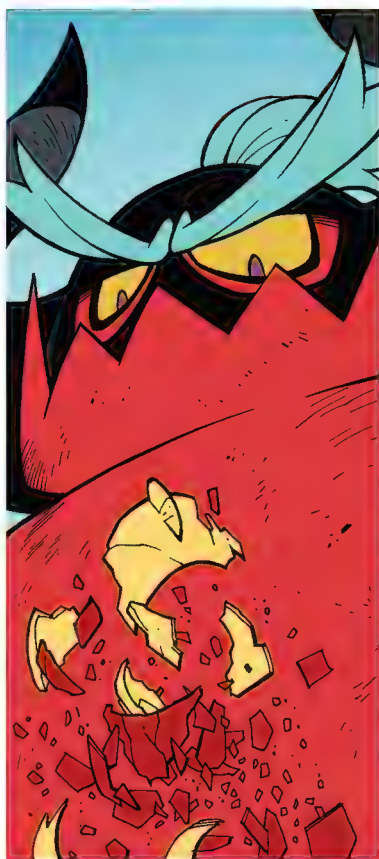
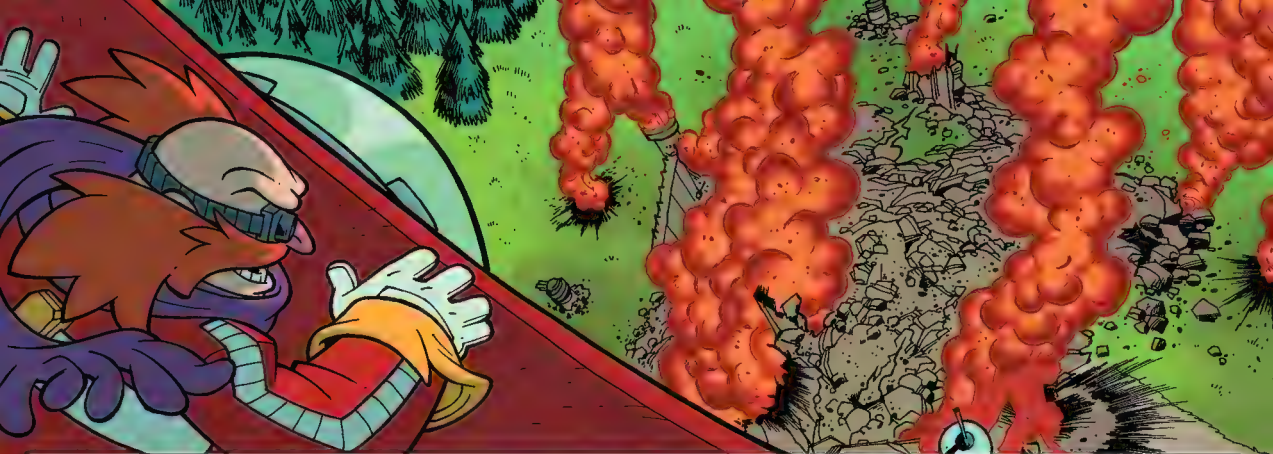
THE
CACOPHONIC
CONCH WAS
LOST WITH THE
FACESHIP.* YOU
HAVE NO MEANS
OF SUBDUING
ME.

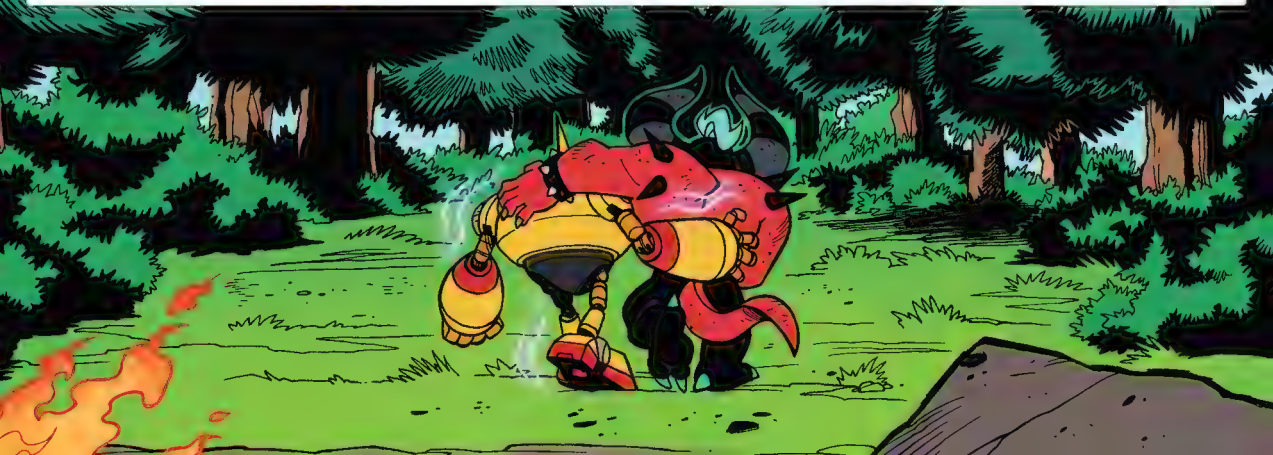
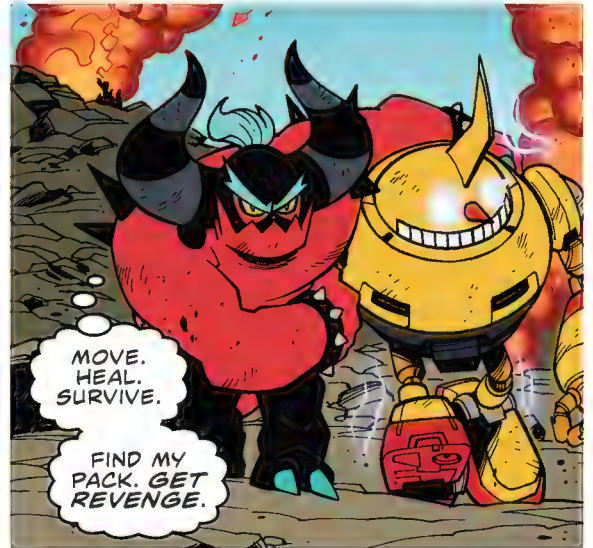
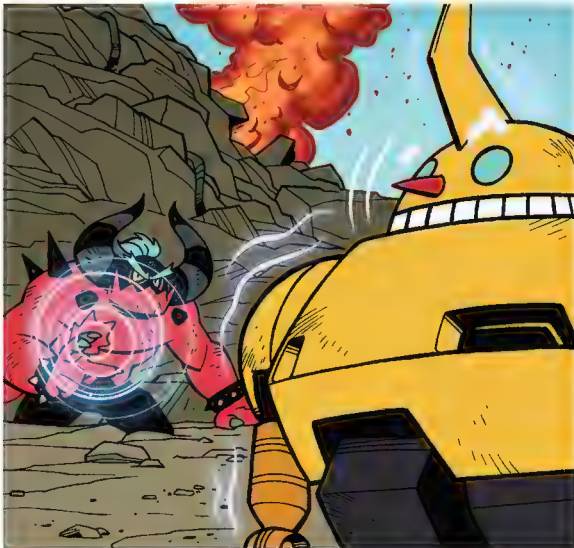
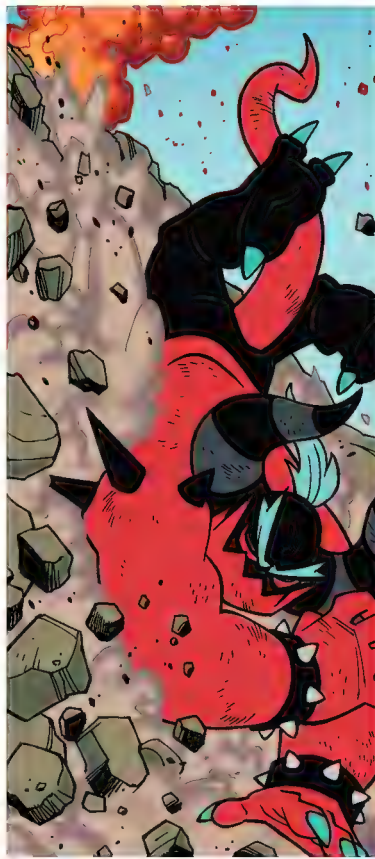
WHO SAID
ANYTHING ABOUT
"SUBDUING"? YOU'RE
TRESPASSING! AND
TRESPASSERS WILL
BE VAPORIZED!











LATER.
DR. EGGMAN'S HQ.

...AND THERE WAS NO SIGN OF ZAVOK. HE DIDN'T EVEN GIVE US A FORWARDING ADDRESS.

SO ZAVOK IS STILL OUT THERE SOMEWHERE. WONDERFUL.

AT LEAST WE HAVE AN ANSWER FOR ALL THE ODD RAIDS LATELY.

AN UNSATISFYING ANSWER.

ZAVOK ISN'T TECH-SAVVY. HE DOESN'T KNOW ANYTHING ABOUT MY INFRASTRUCTURE.

WHY TARGET THE POWER CORE FACTORY AND EGGNET HUB? HOW DID HE EVEN KNOW WHERE THEY WERE?

ARE THESE RHETORICAL QUESTIONS, OR...?

WHAT I'M GETTING AT IS THIS ISN'T HOW HE OPERATES! YES, HE WAS INVOLVED, BUT SOMETHING ELSE WAS GOING ON.

SOMEBODY ELSE IS MAKING MOVES AGAINST ME. AND RIGHT NOW I CAN'T BE SURE WHO IT IS, OR WHAT THEY'RE PLANNING.

EGG BASE SIGMA.
STARLINE CENTRAL
COMMAND.

WHILE THE
EXECUTION WAS FAR
FROM OPTIMAL, THE
END RESULTS WERE
ACHIEVED.

I NOW HAVE A
FACILITY THAT CAN
MEET THE DEMANDS
OF MY GRAND
VISION.

AND THAT VISION
HAS RECEIVED NEW
CLARITY. BEFORE I
WANTED THE MEANS
TO PROVE MYSELF
TO DR. EGGMAN.

I WANTED TO
SHOW HIM I
WAS WORTHY. I
NEEDED HIS
APPROVAL.

BUT WHY? I KNOW
I'M AS COMPETENT AS
HE IS. I'M CERTAINLY
MORE SELF-AWARE. I'M
WILLING TO FIX MY
OWN MISTAKES--TO
IMPROVE.

WHY BOLSTER
A MAN WHO IS
JUST AS GUILTY
OF MAINTAINING
THE STATUS QUO
AS SONIC?

WHY
LIMIT
MYSELF LIKE
THAT?





ART **AARON HAMMERSTROM** COLORS **MATT HERMS**



ART **DIANA SKELLY**



ART JACK LAWRENCE **COLORS LEONARDO ITO**

SONIC

LETTERS SQUAD



Hello, Sonic Squad! Well, the Bad Guys squad didn't last long and now they're off to wreak havoc on their own. Is anyone else really worried about what Starline may have up his sleeve? Thanks for joining Ian Flynn, Jack Lawrence, Leonardo Ito, and Shawn Lee for the finale of Sonic the Hedgehog: Bad Guys! We hope you enjoyed the series as much as we enjoyed making it. Now, let's check out your letters and learn a little more about colorist Leonardo Ito!

Hi there,

I am a long-time fan of Sonic comics and for the most part, I have been really enjoying the new IDW comics! I did have one concern about the new series, however, that I wanted to ask about. Why aren't there any female villains? New female characters that have been introduced like Tangle, Whisper, and Jewel have already proved themselves to be fantastic heroes and diverse in personality, and the new *Sonic: Bad Guys* mini-series has developed the new villainous characters to be downright incredible! But at this point, every villain they've faced, including Neo Metal Sonic, Eggman, and Clutch and every one in *Bad Guys*, have been male. Which is a lot of characters. Personally, villains are my favorite characters, and I feel like even if female villains are introduced later on, at this time they are missing out on the opportunity to star in *Bad Guys* and some of the founding storylines in this series.

I don't think characters should be created for the sole sake of diversity, but so far, every one of the new additions have been incredible, and I don't see why a female bad guy wouldn't be just as engaging a character. So please, moving forward, can we see some female villains?

Other than that, I think the comics are amazing, and please keep up the good work!

Hi! Thanks for much for your letter and for voicing your concern. It's clear that you care about Sonic a lot and want to make sure the comic is a welcoming space for all types of folks. We agree, it's important that all genders are equally represented across all types of characters. Male characters are allowed to be power-hungry villains AND goody-two-shoes heroes, so why shouldn't female characters? Amy, Tangle, Whisper, and Jewel are wonderful, but we need more female villains than Zeena. It could be fun to have an evil female character who, just like Starline, has twisted thoughts that readers can dive into. Well, have patience and that imbalance may be righted, sooner than you think...

Thanks for joining us, Squad. Don't forget to send your art and letters to letters@idwpublishing.com, and make sure to mark them: "OKAY TO PRINT!" And join the IDW Sonic Comics Squad on Facebook! Bad Guys may be over, but make sure to catch up on Sonic the Hedgehog—you never know when Starline, Zavok, Mimic, Rough, or Tumble may pop up again...

CREATOR CORNER: LEONARDO ITO



6. What's a boring fact about yourself?

I am way too nerdy about games and technology in general. I enjoy reading, watching, and learning about the technical and business side of it. That isn't that boring, I guess. It becomes boring when I decide to spend upwards of an hour talking about it in excruciating detail to my wife who isn't interested in that but still patiently listens to everything I have to say.

7. What's your favorite comic (besides Sonic)?

Batman comics in general, but if I had to pick one, that'd be the adaptation of Batman Animated Series.

8. What do you do when you're not drawing working on Sonic?

I'm usually playing racing games when I'm not working.

9. What's the most unusual Sonic thing you own?

I don't own anything Sonic-related. I had a period in my life where I'd spend a lot of money on collectibles, but I sold them all away a few years ago and since then I haven't bought anything else.

10. If you could go to dinner with one Sonic character, who would it be and why?

Tails. I think I'd love to have a chat over a hamburger. He seems to be very chill and sweet and I'm drawn to these type of people.

11. What kind of animal would you be in Sonic's universe?

Probably a badger. They are cute but cool at the same time.

1. What part of the Sonic comics do you create?

I do the coloring.

2. Who's your favorite Sonic character in the IDW books?

I'm big into visuals, so I'd have to go with Starline. I like how sleek he looks with just a dash of elegance.

3. How do you take your chili dog?

Would you believe I never had one? Despite not being a fan of hot dogs, whenever I see someone talking about chili dogs, I feel like trying one out but they don't sell it here in Brazil as far as I know.

4. How did you first discover Sonic?

Wallace, my best friend since 2nd grade owned a Mega Drive and was a huge Sonic fan. Growing up I had an SNES so I was naturally more of a Mario fan. On Saturdays, he would come over to my place and we'd spend the entire afternoon playing Mario and other SNES games. On Sundays, I'd go over to his place and we'd do the same with Sonic and other Mega Drive games. I don't remember exactly what was the first Sonic game I played, but that's how I got into it. These days, I can't play 2D Sonic games anymore as my eyes get instantly messed up due to how quickly things move, but I still enjoy the racing games. Team Sonic Racing is my favorite!

5. What was the first IDW Sonic issue you worked on?

I think it was *Sonic the Hedgehog* #14. I was asked to fill in for Matt Herms for an issue and things sort of kept going from there.

IDW

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20

COVER A

SONIC™

THE HEDGEHOG



FREE DIGITAL ASHCAN

TAKE A PEEK AT ANOTHER AWESOME COMIC YOU MAY LIKE...

GO
SEGA

Karashina

2020

BIG'S BIG ADVENTURE

STORY

IAN FLYNN

ART

JONATHAN GRAY

COLORS

REGGIE GRAHAM

DARKEST HOUR

STORY/ART

EVAN STANLEY

REFLECTIONS

STORY

CALEB GOELLNER

PENCILS

AARON HAMMERSTROM

INKS/COLORS

REGGIE GRAHAM

EGGMAN'S DAY OFF

STORY

SARAH GRALEY

PENCILS

LAMAR WELLS

INKS

BRACARDI CURRY

GIGI DUTREIX

COLORS

BRACARDI CURRY

FLOCK TOGETHER

STORY

SAM KING

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THE CATALYST

STORY

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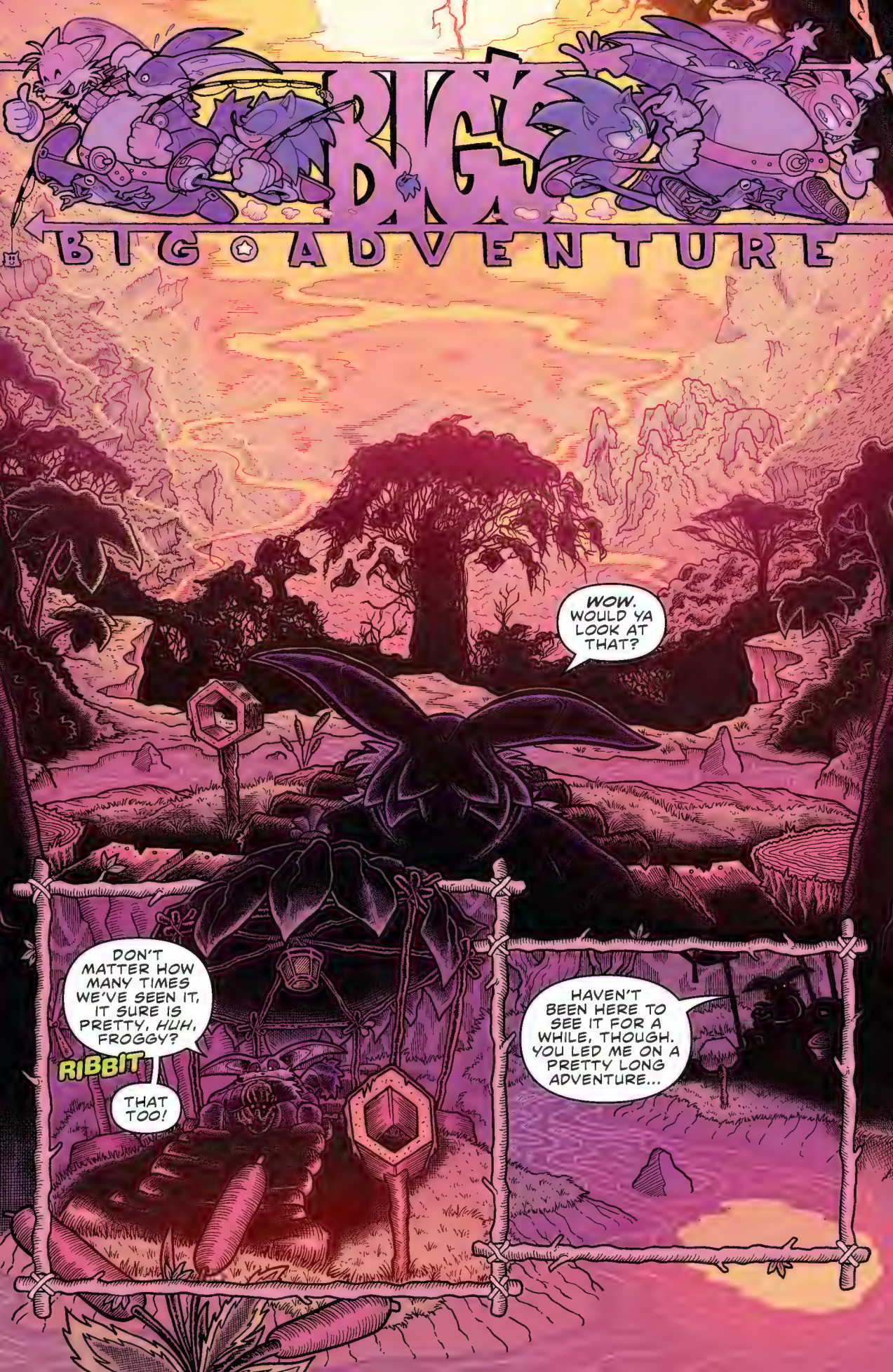


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A banner at the top of the page features Sonic the Hedgehog and his friends. From left to right: Tails is giving a thumbs up, Sonic is holding a wrench, Amy is holding a hammer, and Knuckles is giving a thumbs up. They are all smiling and looking towards the right.

BIG

BIG • ADVENTURE

The background of the page is a lush jungle scene. In the foreground, there is a large, dark, leafy plant. To the left, a small wooden signpost with a hexagonal top is visible. In the background, there are more trees and a body of water. The sky is a mix of blue and purple, suggesting a sunset or sunrise.

WOW.
WOULD YA
LOOK AT
THAT?

DON'T
MATTER HOW
MANY TIMES
WE'VE SEEN IT,
IT SURE IS
PRETTY, HUH,
FROGGY?

RIBBIT

THAT
TOO!

HAVEN'T
BEEN HERE TO
SEE IT FOR A
WHILE, THOUGH.
YOU LED ME ON A
PRETTY LONG
ADVENTURE...

"FIRST, YOU LED
ME ALL THE WAY
TO VISTA VIEW..."

VISTA
VIEW SEWERS
TUNNEL SYSTEM

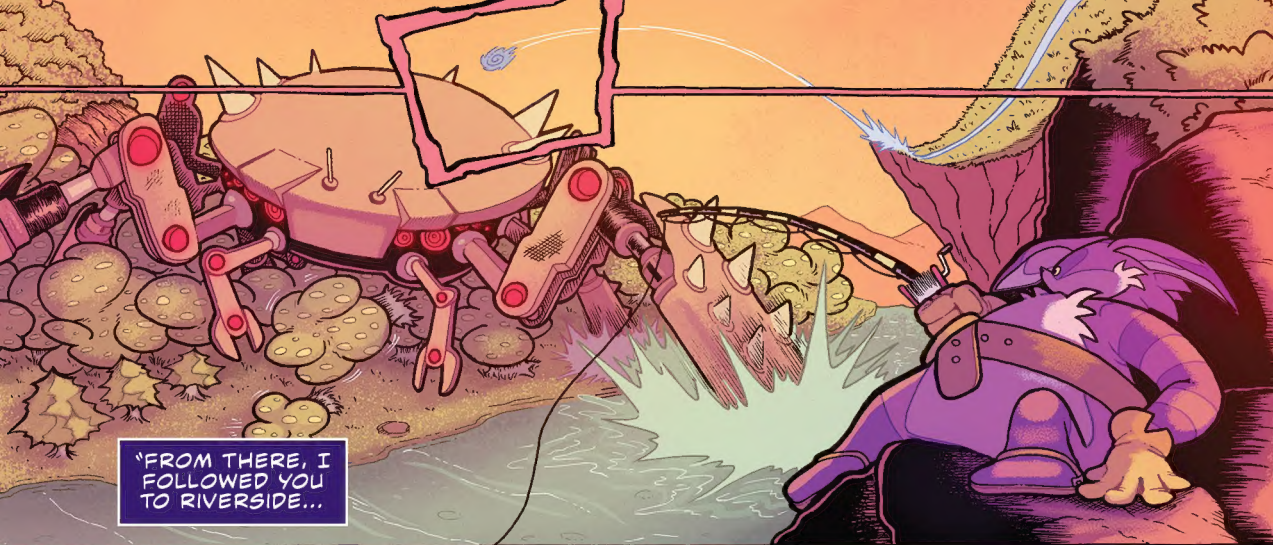
WHAM!!!

HEY, BIG
GUY!

HEY,
LITTLE
GUY.

SPANG!

"HEDGEHOG."
NOUN. A
BURROWING
ANIMAL.



"FROM THERE, I
FOLLOWED YOU
TO RIVERSIDE..."



"...TO
BARRICADE
TOWN..."

LOOKIN' TO
SCRAP?

NO.

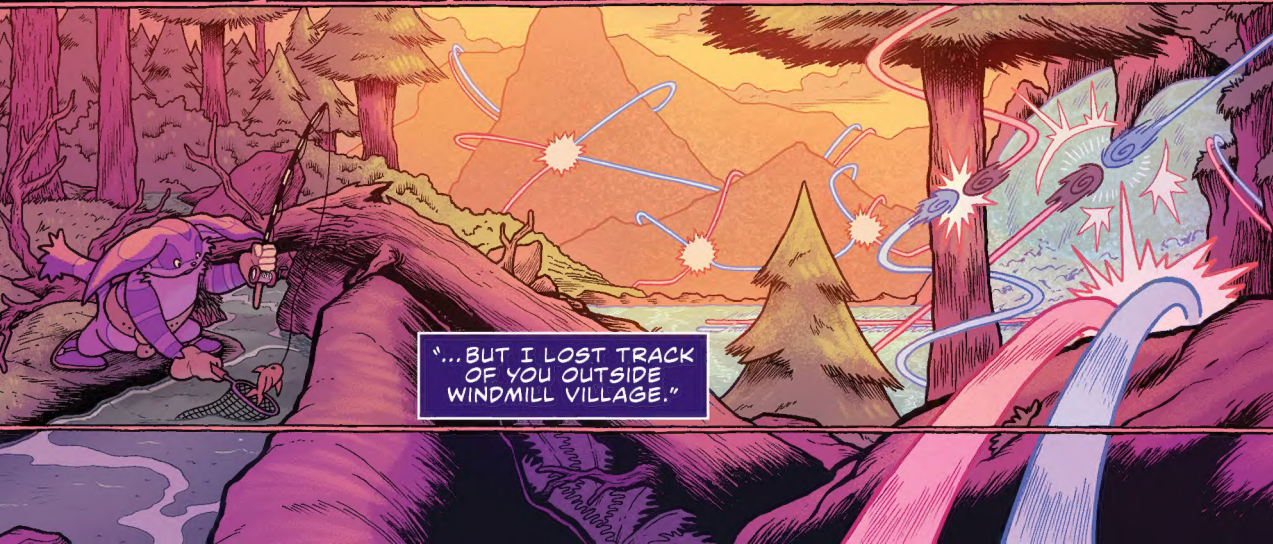
THEN GET
READY TO
CRUMBLE!

NO
THANK
YOU.



"...TO
SPIRAL HILL
VILLAGE..."

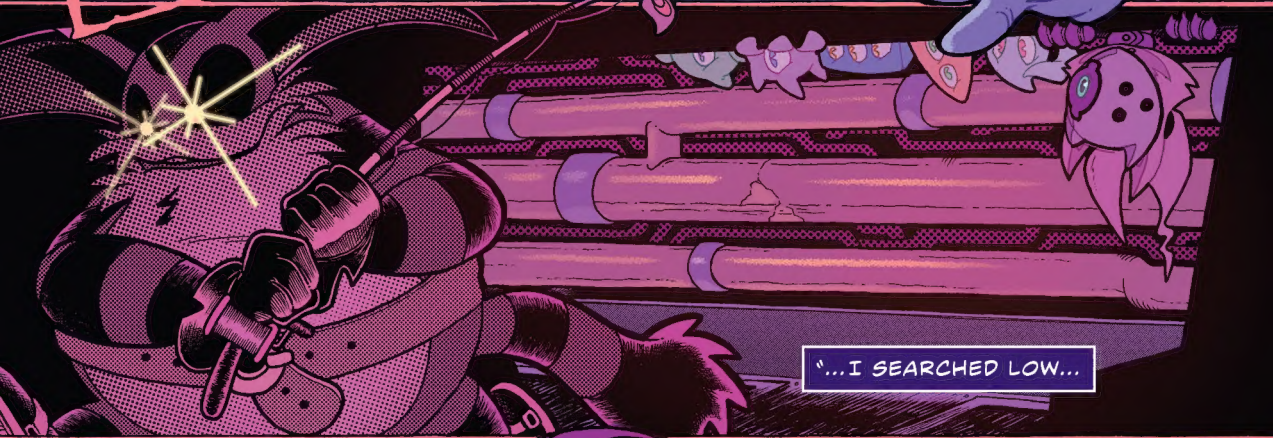
FROGGY!
IT'S NOT
SAFE HERE!
C'MON!



"...BUT I LOST TRACK
OF YOU OUTSIDE
WINDMILL VILLAGE."



"I SEARCHED HIGH..."



"...I SEARCHED LOW..."



"I THOUGHT I SAW YOU BOARD THE BIG SHUTTLE, BUT I GUESS IT WAS A WISP INSTEAD. SO I TOOK A NAP."

"I DIDN'T THINK ANYONE WOULD MIND."

I DIDN'T THINK YOU'D BE FOR A BIG TEAM-UP.

SLIDE
I'M HERE FOR MY OWN REASONS.
SLIDE



"WE WENT ALL THE WAY TO ANGEL ISLAND!"

"AND YOU'LL NEVER BELIEVE IT FROGGY--IT FELL DOWN! AND I FELL OFF!"

"BUT IT'S OKAY. IT WENT BACK UP AND I PADDLER BACK TO SHORE TO FIND YOU."

LI'L WATER QUACKER JR.
"IT'S A GOOD THING YOU WEREN'T IN THE OCEAN, 'CAUSE THAT'S A LOOOT OF FISHING GROUND."

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